

# REFSQ 18 Poster Slam!

1 minute each 😊



1. Tool Support for Value Modeling and Risk Analysis of e-Services
2. The Interactive Narrator Tool: Effective Requirements Exploration and Discussion through Visualization
3. Multiple Criteria Decision Support in Requirements Negotiation
4. Elicitation of SME Requirements for Cybersecurity Solutions by Studying Adherence to Recommendations
5. ORSIM: Integrating existing software components to detect similar natural language requirements
6. Managing Multi-Lingual User Feedback: the SUPERSEDE project experience
7. Defect Detection and Machine Learning for Requirement Engineering: new Roadmaps
8. Back to Basics: Extracting Software Requirements with a Syntactic Approach
9. PACAS: A Gamified Platform for Participatory Change Management in Air Traffic Management Systems

# Tool Support for Value Modeling and Risk Analysis of e-Services

Roel Wieringa, Jaap Gordijn, Dan Ionita  
 The Value Engineers B.V.  
 www.thevalueengineers.nl



Value engineering iterates over four activities.

• **Value network design**

- Make a map your business network and explore what new services or products you could deliver with new technology, and what this would mean for your relation with partners in your network
- Quantify the value of services and products delivered, make assumptions about frequency of transactions, and estimate required investments.

• **Technology choice**

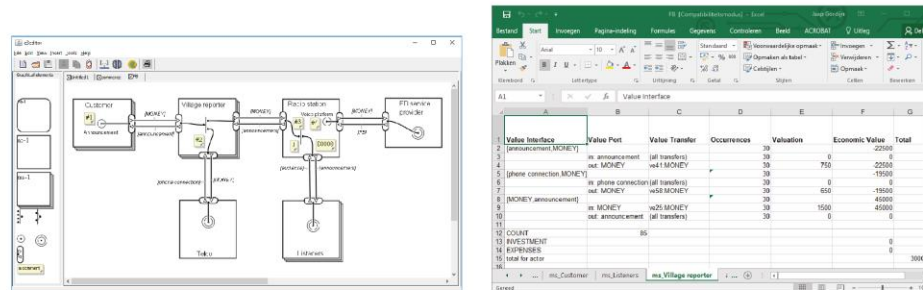
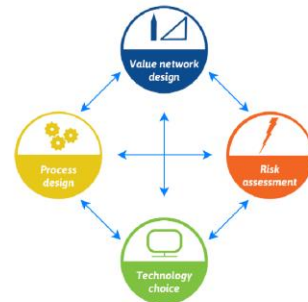
- Choose technology to perform the commercial transactions in the value model. Update the value model with the commercial possibilities of the new technology.

• **Risk assessment**

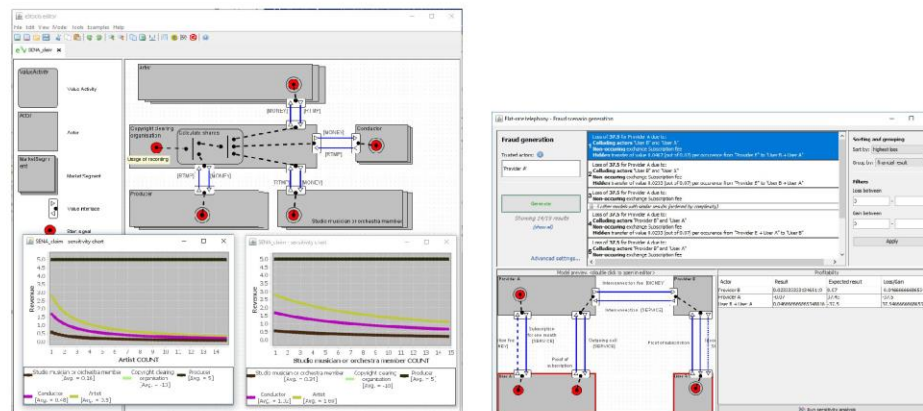
- Simulate different scenarios to compute profitability and assess sensitivity to your market assumptions. Revise the value model if necessary.
- Automatically generate vulnerabilities to fraud, and rank them on severity. Revise the value model if necessary.

• **Process design**

- Once you are satisfied with your peer-to-peer business model, map this to your business processes. Re-evaluate risk and profitability.



Value network design: *e*value model of community radio journalism in rural Mali, with profitability sheet.



Risk assessment: Screenshot of a sensitivity analysis for market assumptions in a rights clearance model (left) and a fraud risk assessment generated for a flat-rate telecommunication subscription model (right)

# The Interactive Narrator tool

## Effective Requirements Exploration and Discussion through Visualization

Slob, Dalpiaz, Lucassen & Brinkkemper

# The Interactive Narrator Tool

Effective Requirements Exploration and Discussion through Visualization

Govert-Jan Slob, Fabiano Dalpiaz, Sjaak Brinkkemper, and Garm Lucassen  
Utrecht University

### Context and Motivation

Natural language is the predominant notation for software requirements [1,2]. In agile software development, requirements are often expressed as **user stories**:

As a [role], I want [goal], so that [benefit]

↓

*As a Visitor, I want to choose an event, so that I can buy tickets for that event.*

**Problem:**  
It is hard to make accurate mental models of the system under development from a large quantity of user stories. This hinders the understanding of the system.

### Background and Goal

Our previous Visual Narrator tool automatically extracts conceptual models from user stories by means of Natural Language Processing techniques. Its aim is to reduce cognitive overload through requirements visualizations [3]. Our evaluation [2], however, shows these models quickly become too large for practitioners to effectively process.


**Research goal:**  
To deliver conceptual models that are easy to read, so discussion is facilitated and software requirements are improved as a result.

**Solution**  
Use requirements visualization with Shneiderman's visual information seeking mantra: "overview first, zoom/filter, details on demand" [4] to create a readable and interactive conceptual model. Support defect detection to improve requirement quality [5].

**Core Functionality:**

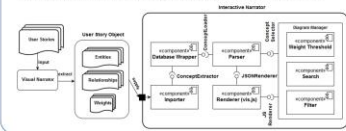
- Zoom in/out on specific areas
- Filter only the most important entities
- Filter per print and/or role
- Turn relationships on/off
- View full user stories

Ambiguity resolution    Duplicate prevention    Conflict detection



### Workflow & Architecture

- Interactive Narrator uses Visual Narrator to extract entities and relationships from the user stories.
  - The entities represent nouns. For example: Visitor, Event, Tickets
    - The higher the frequency, the larger the circle.
    - Roles are depicted with a human icon
  - The relationships represent verbs. For example: Choose, Buy
    - Generalization relationships have a dotted line
  - The relationships are depicted as lined connections between the entities.




### Results from Ongoing Evaluations

**Method**  
Explorative case studies with 5 participants from software companies were conducted. The participants used the tool on a 84 inch "video wall" touch screen.

**Findings**

- It creates an overview, a "bigger picture" of a project
- Relationships help to identify connections between entities
- The automatic and quick generation of the visualization is attractive
- Models can be cognitively processed easily after a short run-up time
- It creates a broader understanding of requirements, but not a deeper one
- It can help to identify redundancies, inconsistencies and dependencies



Usage on the "video wall" during a meeting

### Conclusions and Future Work

The Interactive Narrator is able to automatically and quickly create conceptual models from user stories. The filtering and zooming mechanisms increase the readability of the models to a usable level. Because of the relationships, interactive capabilities and the abstraction of the data in user stories the tool facilitates discussion and can help to make requirements better.

**Future work includes:**

- Improving support for the detection of redundancies, inconsistencies and dependencies.
- Implementing semantics-based clustering to further reduce visual clutter.
- Implementing capabilities to edit user stories from the visualization.

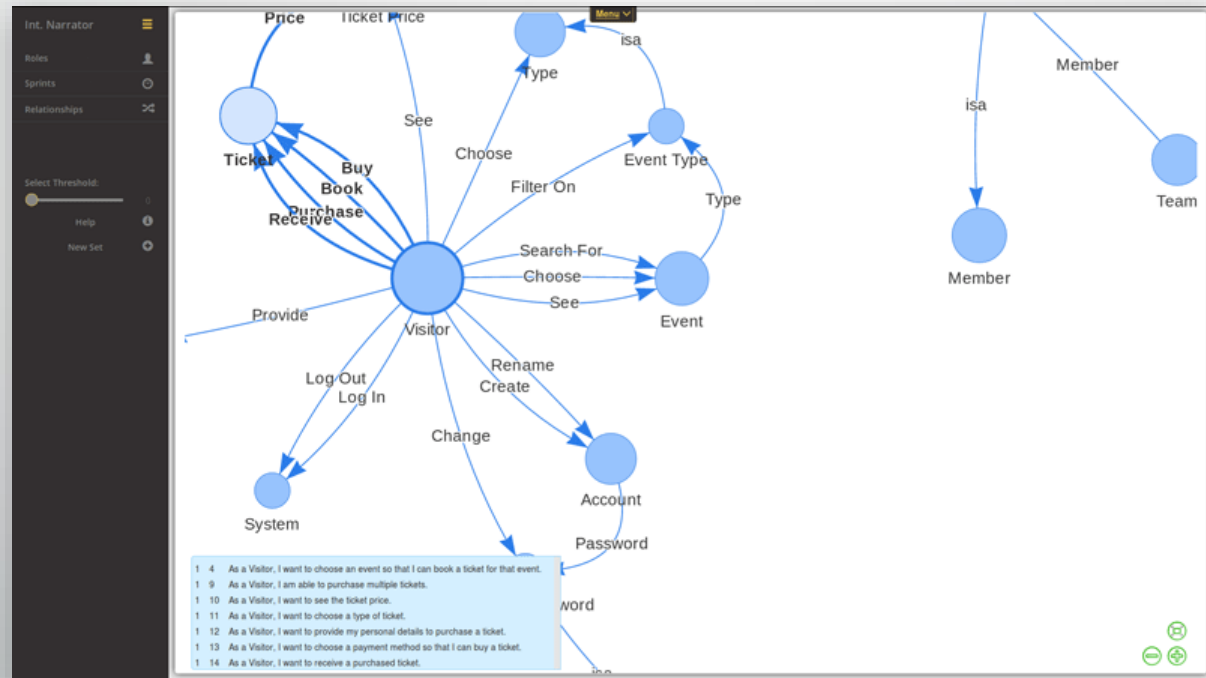
### References

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- Dalpiaz, F., van der Schalk, I., Lucassen, G.: Pinpointing Ambiguity and Incompleteness in RE via Information Visualization and NLP. In: Proc. of the International Working Conference on Requirements Engineering: Foundation for Software Quality (2018).

### Contact

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Can we create a visual representation of requirements that is comprehensible and helps to improve (understanding of) requirements?




# Multiple Criteria Decision Support in Requirements Negotiation

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Siamak Farshidi, Slinger Jansen, Rolf de Jong, Sjaak Brinkkemper




### DataBase Management System selection



**Search space**

- Redis
- riak
- OrientDB
- secma
- MarkLogic
- cassandra
- ADABAS
- db4o
- VERSANT
- Apache Jackrabbit
- IBM DB2
- Microsoft SQL Server
- Oracle Database
- IBM Cloud DB
- IBM i
- IBM z/OS
- IBM AS/400
- IBM System z
- IBM System i
- IBM System p
- IBM System x
- IBM System z
- IBM System i
- IBM System p
- IBM System x


### Cloud Service Provider selection



**Search space**

- Azure
- amazon web services
- Google Cloud Platform
- ORACLE
- IBM Cloud
- vmware vCloud
- leaseweb
- Alibaba Cloud


### Software Architecture Pattern selection



**Search space**

- Microservices
- SOA
- Service Oriented Architecture
- Enterprise SOA
- Business Process Management
- Business Process Automation
- Business Process Re-engineering
- Business Process Innovation
- Business Process Transformation
- Business Process Optimization
- Business Process Improvement
- Business Process Innovation
- Business Process Transformation
- Business Process Optimization
- Business Process Improvement

### Blockchain solution selection

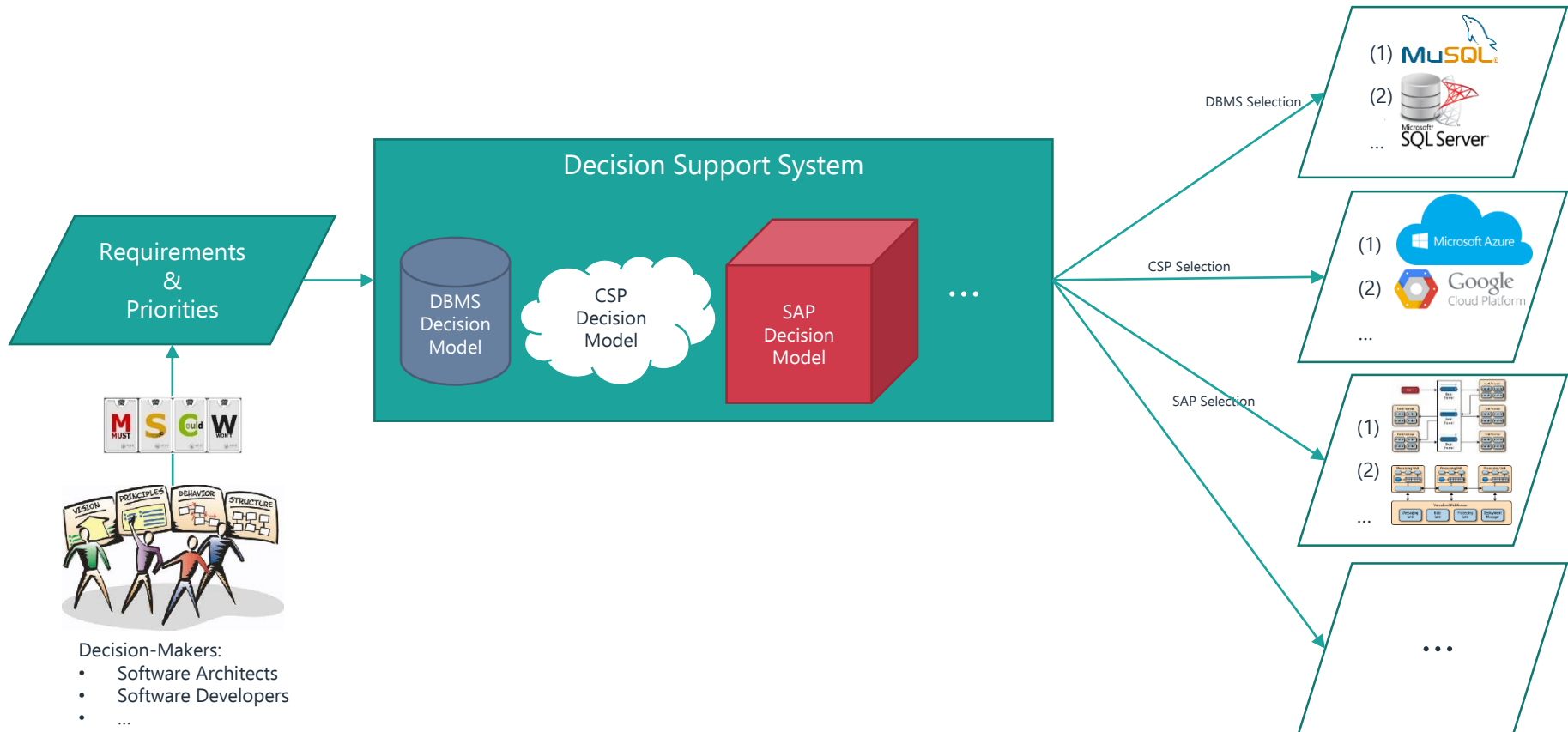


**Search space**

- TradeBlock
- CIPHERX
- HYALANCHAIN
- BTL
- openchain
- guardtime
- Libra
- PEERNOVA
- appliedblockchain
- Chain
- nuco
- SOFOCLE
- colu
- TYMLEZ
- BLOCKCHAIN REACTOR
- CHAIN REACTOR
- SOLIDIX
- AlphaPoint
- XNotes
- ChainThat
- BIGCHAIN
- sympiont
- epiphyte
- CREBITS



# Decision Support System







# Elicitation of SME Requirements for Cybersecurity Solutions by Studying Adherence to Recommendations

To mitigate SME cybersecurity problems, we aim to do requirements elicitation by studying how cybersecurity experts provide advice to SME.

## SMEs characteristics regarding cybersecurity:

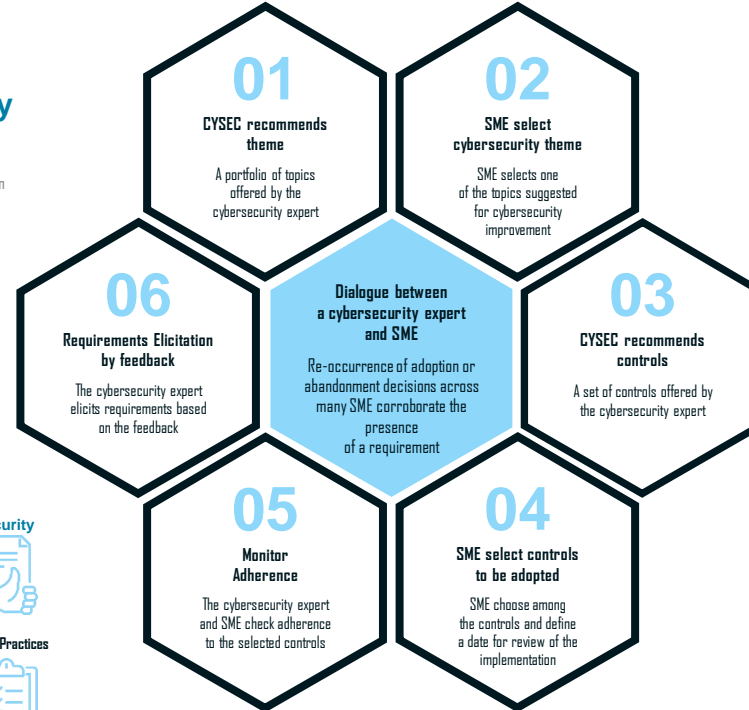
- Lack of investment and budget restrictions
- Lack of security awareness and skills
- Lack of cost-effective processes
- Concerning external threats and neglecting internal ones
- A lack of internal cyber security policy

## Some cyber threats specific to SME:

- Vulnerable Software
- Injection
- Malicious insiders
- Broken Authentication
- Denial of Service
- Insecure Direct Object References
- Sensitive Data Exposure
- Bad Configurations

## Cybersecurity Solution for SME

Requirements Elicitation



## CYSEC (Cyber Security Coach)



Capability Advisor



Adherence Monitor



Good Practices



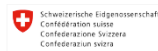
Bot

- Including a questionnaire covering different cybersecurity capabilities referencing good practices
- Providing SME with relevant information for training and tools for download
- Helping cybersecurity experts to evaluate their approaches
- An interactive element for DGA

## We aim to answer

- What are the hurdles and enablers of SME to adopt cybersecurity solutions?
- Can the study of adherence to cybersecurity practice be used as a method of requirements elicitation for improving cybersecurity solutions?
- Can requirements elicitation be automated by embedding the dialogue between the cybersecurity expert and the person in charge of the SME in the CYSEC tool?

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Hochschule für Technik



Utrecht University



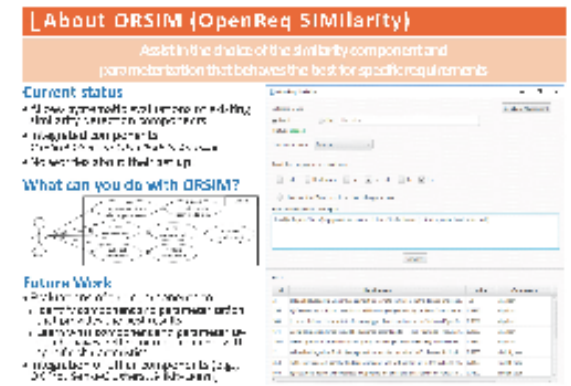
# ORSIM – OpenReq SIMilarity

Integrating existing software components to detect similar NL requirements

*C.A. Furnari, C. Palomares, X. Franch*



- Systematic evaluation of existing similarity detection components for NL texts
- No worries about components' set up!
- Integrated components:
  - Cortical
  - Gensim
  - Paralleldots
  - Similar
- Basics for other tasks: reuse, dependencies



# Managing Multi-Lingual User Feedback: the SUPERSEDE project experience

## An experience report

**Fitsum Meshesha, Anna Perini\*, Angelo Susi**

\*perini@fbk.eu

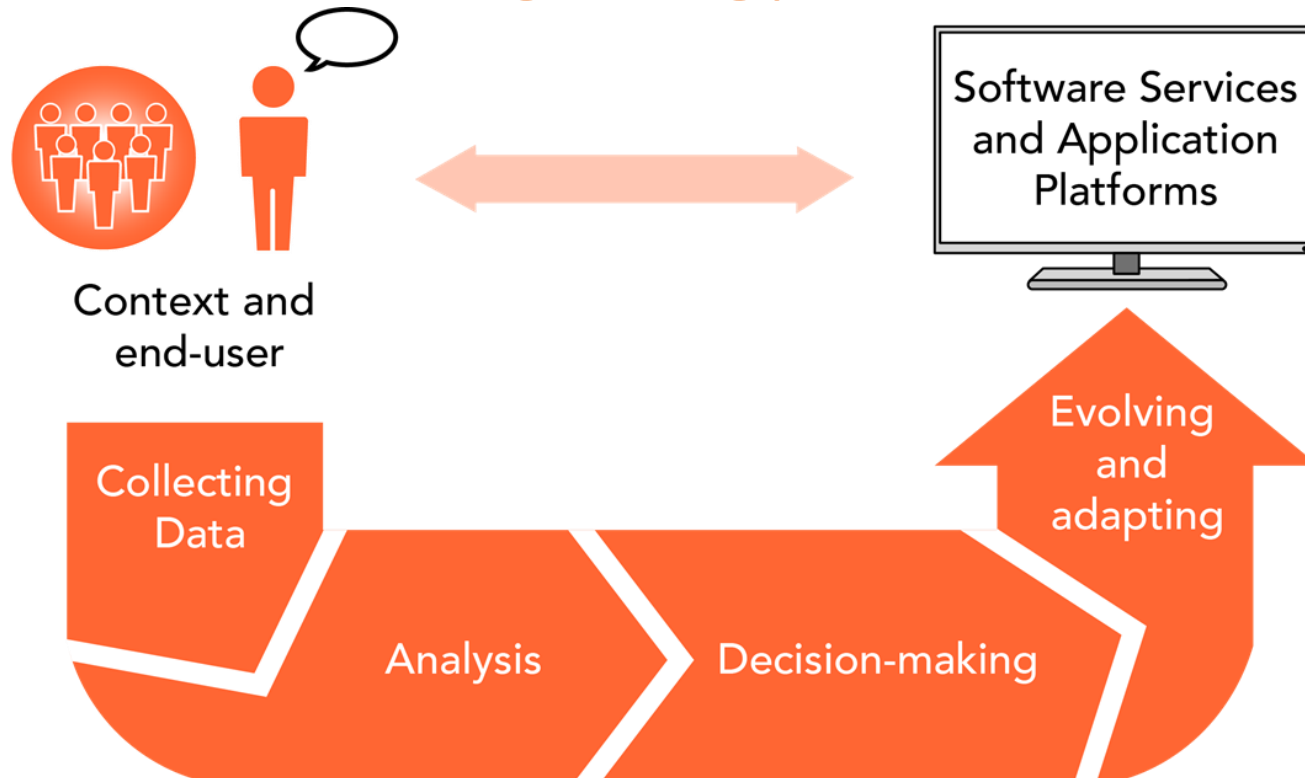
FBK, Center for Information and Communication Technology – ICT  
Trento (Italy) - Software Engineering Unit - <http://se.fbk.eu>



**HORIZON 2020**

# SUPERSEDE Objective

Enable a data-driven engineering process



# Textual feedback analysis process

1. *Dataset preparation*: manual annotation is performed by a domain expert
2. *Pre-processing*: uninformative tokens are removed
3. *Feature extraction*: different linguistic properties and sentiment are extracted
4. *Building a Feedback classifier*: machine-learning techniques are employed to train a classifier on a (portion of the) dataset
5. *Feedback classification*: the Feedback classifier is applied to incoming feedback to classify it as Bug Report, Feature Request, Enhancement Request, and Other

What if you discover later, when project is already running, that **user textual feedback is not only in English?**

# Defect Detection and Machine Learning for Requirements Engineering: a Roadmap

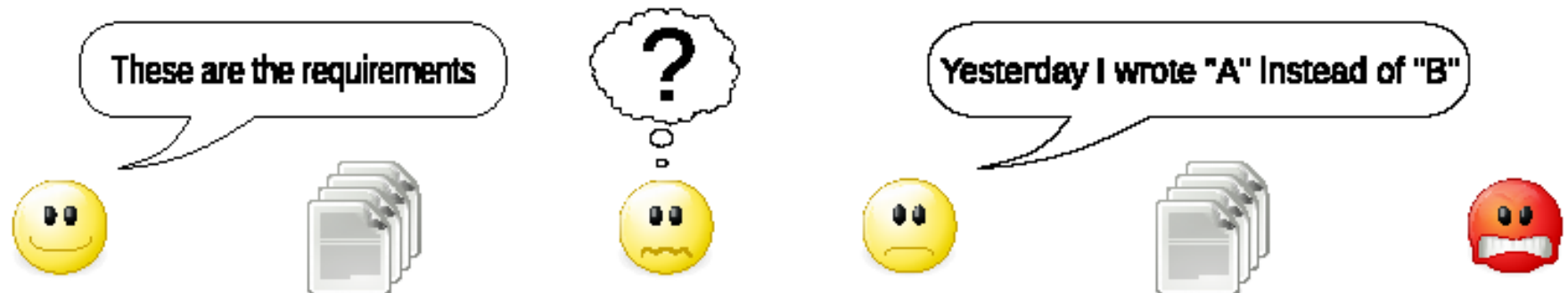
A. Fantechi, P. Frasconi, G. Gori, F. Orsini, M. Papini



UNIVERSITÀ  
DEGLI STUDI  
FIRENZE

**Context description:** Early stages ideas and challenges in the application of Machine Learning techniques to defect detection in Natural Language requirements.

- All requirements depend on domain knowledge.
- Domain-specific concepts and terminology.
- Requirements need to be tailored for each customer.







# Back to Basics: Extracting Software Requirements with a Syntactic Approach

REFSQ'18 | March 20<sup>th</sup>, 2018

Matthew Caron  
Paderborn, University

non-experts extraction  
crowdsourcing  
supervised custom  
processing  
vision inconsistency unfiltered  
non-expert data  
svorule-based  
api research process  
complements software  
incompleteness algorithm developers  
technical natural language  
syntactic software requirements  
validation

## Back to Basics: Extracting Software Requirements with a Syntactic Approach

### Motivation

- Companies need, more than ever before, solutions tailored to their exact needs
- Custom software solutions** are not always available and need to be developed anew
- Fundamental challenge:**  
*Extracting and understanding software requirements written in natural language*

### Vision

- Syntactic rule-based extraction tool** for software requirements
- Main objectives:**
  - Allow **non-expert users** to voice their needs in **unfiltered natural language**
  - Provide developers with **comprehensive, structured, and complete information**

Ongoing

Summer 2018

Winter 2018

### Phase 1

- Identification and extraction of **Subject-Verb-Object triples (SVO)**
- Identification and extraction of **complements**
- Identification and extraction of **negative words**
- Sequential ordering**  
*(Lexicon-based)*
- Disambiguation**

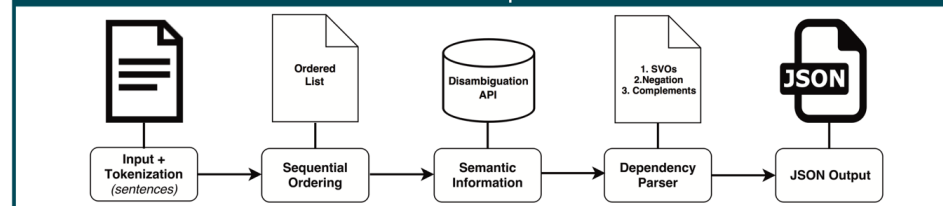
### Phase 2

- Refinement of the **syntactic rule-based extraction algorithm** based on **crowdsourced data**
- Development of a **classification model** for the **validation** of extracted requirements
- Improvement of the **sequential ordering algorithm**

### Phase 3

- Detection and handling of **inconsistency**
- Detection and handling of **incompleteness**
- Detection and handling of **vagueness**

### Architecture | Phase 1





UNIVERSITY  
OF TRENTO - Italy



Information Engineering  
and Computer Science Department

# PACAS: A Gamified Platform for Participatory Change Management in ATM Systems

Elda Paja<sup>1</sup>, Mauro Poggianella<sup>1</sup>, Fatma Başak Aydemir<sup>2</sup>, Paolo Giorgini<sup>1</sup>

<sup>1</sup>University of Trento and <sup>2</sup>Utrecht University

Utrecht, March 20, 2018



Founding Members



# A Gamified Platform for Participatory Change Management in ATM Systems

Elda Paja<sup>1</sup>, Mauro Poggianella<sup>1</sup>, Fatma Basak Aydemir<sup>2</sup>, and Paolo Giorgini<sup>1</sup>

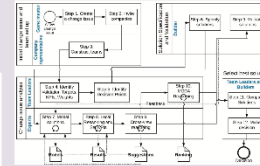
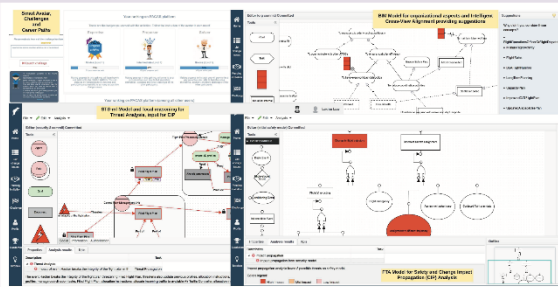
<sup>1</sup>University of Trento, Italy; <sup>2</sup>Utrecht University, The Netherlands  
Contact: elda.paja@unitn.it

## PACAS OVERVIEW

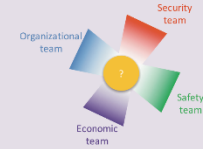
The main objective of PACAS is to better understand, model and analyse changes at different layers of the Air Traffic Management (ATM) system to **support change management**, while capturing how strategic and design **choices influence the overall system**. PACAS relies on three main pillars:

- PILLAR #1**  
Gamified experience
- PILLAR #2**  
Multi-view modelling
- PILLAR #3**  
Automated reasoning techniques

## PACAS PROCESS & PLATFORM



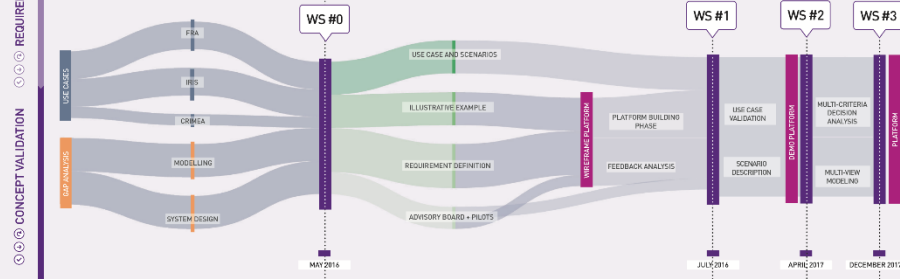
The PACAS change management process analyses change by different teams, one for each aspect (aka Key Performance Area - KPA). We support four default KPAs, namely security, safety, economic and organizational, to decide on the best solution (option) that is a trade-off.



- Web-based**  
<https://pacas.disi.unitn.it/pacas-review/>
- Modular**  
Extendable - add new languages
- Reasoning as services**  
Easily integrate new techniques

## VALIDATION

The validation consists of an iterative process with the active participation of an external Advisory Board (AB) of domain stakeholders throughout the whole duration of the project. The first two phases, "Requirements" and "Use case" definition have been validated through Workshops WS#0 and WS#1, along the first wireframe prototype of the platform supporting multi-view modelling. Change impact propagation has been validated in WS#2, while the final version of the platform and the multi-criteria decision analysis were validated at WS#3.



# The PACAS platform

## Web-based

Available and can be used freely

## Automated reasoning as a services

Integrate easily new services

## Modular

Extendable  
Support for new languages

